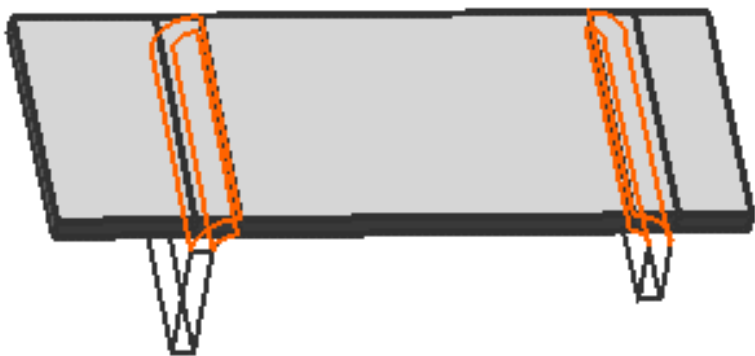




Unbend overview

Overview

[How To](#)



Use this command to unbend a portion of the part so you can construct a cutout or a hole across the bend. Don't use **Unbend** to create the flat pattern—use **Flat Solid** and **Flat Pattern** instead. You can apply a rebend on top of the unbend feature to represent the true formed state of the model.

Where do I find it?

Application	NX Sheet Metal
Toolbar	NX Sheet Metal→Form list  →Unbend
Menu	Insert→Form→Unbend



Unbend a part

[Overview](#)

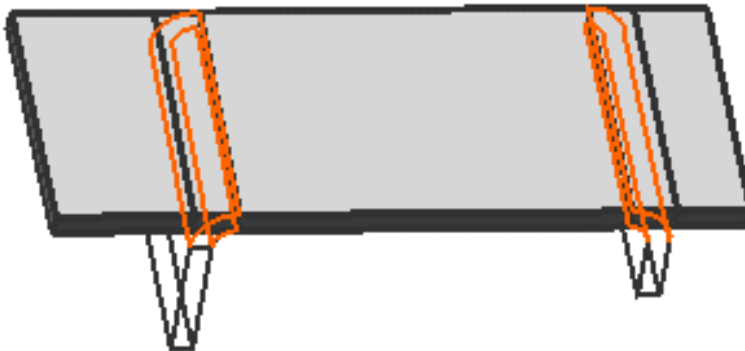
How To



1. Click **Unbend** .
2. Select a planar face or planar edge that you want to remain in a fixed position.



3. Select the bend(s) you want to unbend.



Note: You can toggle  (**Preview**) to see the unbent and rebent part.

4. Click **OK** to finish the feature.

**Note:**

If you create a part that intersects itself at any point during its development, either when creating it or when unbending or rebending, any further unbend or rebend operations may result in an error. If this happens, roll the part back to the step before the self-intersection and try to correct the self-intersecting condition.